

AdvanceCamp September 24-25, 2010 Unit Registration

Mail your unit registration & class requests signup forms with a check made payable to **AdvanceCamp** to: **AdvanceCamp | 640 Bailey Road #142 | Bay Point, CA 94565**

Unit # _____ ADULT CONTACT _____ PHONE _____
 CONTACT ADDRESS _____ ZIP CODE _____
 COUNCIL _____ DISTRICT _____ EMAIL--- _____

\$20 per attendee if payment & forms are postmarked before September 1
 This fee includes one new color patch for each registered person.

Or

\$30 per attendee if payment & forms are postmarked between September 1-15 this fee includes one new color patch for each registered person.

Or

\$40 per attendee if payment is made after 9/15 or at the event
 This fee includes one new color patch for each registered person.
 (Camp fee only includes Saturday Lunch – No other meals provided)

Costs include those for adults attending as well as youth. The costs of the event are spread out across all attendees.

Unit Camping Overnight Friday Night	
Yes	No

Don't forget you can now pay online using PayPal at AdvanceCamp.com

	On time Registration \$20.00	Late Registration \$30.00	Premium Registration \$40.00	Extra Patches or Rockers \$3	Shirts \$10 list in box below	Totals
# of Scouts						
# of Adults						
# of MBC						

Shirt Sizes (adult sizes- not preshrunk)	Small	Medium	Large	X-Large	XX-Large	Total
# of shirts ALL SHIRTS \$10.00 each						

*ALL Registered Scouts, Adults and MBC will be given a NEW color patch**
 Only Staff receives a no charge Tee Shirt, all others must be purchased

Return the roster & merit badge registration forms with your unit registration form and fees. Or, if registering late please email the forms to advancecamp@yahoo.com before arriving at camp. Completing this roster allows us to pre-assign as many scouts as possible for their first choice. Those registering first will get first assignments to sessions. Classes will be assigned like in High School. We will close classes when filled to 12 scouts and another will be opened. Those registering late will get what is left as staffing an event of this size requires help from the attendees by preregistering for classes. Counselors will be working from a class list to assure those preregistered are in the correct class at the correct time and location. Classes will be assigned as morning or afternoon sessions. Each scout should select 2-3 merit badges and have a backup in mind.

There is an added fee of \$5.00 per scout per badge on Art, Basketry, Composite Material, Leatherwork, Lifesaving, Music, Sculpture, Swimming, and Woodcarving where the scout needs to help defray the costs. Woodcarving and Nuclear Science require scouts to be 13 or 1st class scouts in order to take these badges at AdvanceCamp. Please remind them to read the book. Nuclear Science, Automotive Maintenance and Lifesaving are planned as a whole day class, therefore only these badges should be listed as scout's choices if desired.

2010 Merit Badges available at AdvanceCamp

<u>Art</u>	Electricity	Personal Fitness
Astronomy	Emergency Preparedness	Personal Management
Automotive Maintenance	Environmental Science	Photography
Aviation	Family Life	Pioneering
<u>Basketry</u>	Fingerprinting	Public Health
Camping	Fire Safety	Public Speaking
Carpentry (2010 ONLY)	First Aid	<u>Pulp and Paper</u>
Chemistry	Fly Fishing	Reptile and Amphibian
Citizenship in the Commu-	Law	Safety
Citizenship in the Nation	Leatherwork	Sculpture
Citizenship in the World	<u>Lifesaving</u>	Signaling (2010 ONLY)
Climbing	Mammal Studies	Snow Sports
Communications	<u>Music</u>	Soil & Water Management
<u>Composite Materials</u>	Nature	Swimming
Crime Prevention	<u>Nuclear Science</u>	Tracking (2010 ONLY)
Denistry	Orienteering	Truck Transportation
Disability Awareness	Pathfinding (2010 ONLY)	Weather
Drafting		<u>Woodcarving</u>

Prerequisites are available online at www.advancecamp.com. If a scout brings his prerequisites completed he stands a better chance of completing badges. It goes with scouting being prepared to ask scouts to come prepared to work with the volunteers who will be at camp for your scouts.

... The following Trailhead advancement is available

Tenderfoot	1, 4a, 4b, 4c, 5, 6, 7, 8, 9, 11, 12a, 12b
Second Class	1a, 1b, 2, 3c, 3d, 3e, 3f, 4, 5, 6, 7a, 7b, 7c, 8a, 8b, 8c, 9b,
First Class	1, 2, 5, 6, 7a, 7b, 8a, 8b, 8c, 8d, 9a, 9b, 9c, 11

A few notes~

- **All scouts must dress in Class A or B uniforms to participate in classes. This is so we can be sure those at camp belonging at camp and are scouts who desire advancement.**
- Scouts working on water related advancement need to bring a change of clothes to change into after their water advancement work.
- Trailhead scouts will need their scout handbook to work on skills and **each troop is to provide scouts with blue cards for merit badge advancement**; scouts also should bring their merit badge books to camp.
- Able to help out at camp? Return this form with your registration or email it to advance-camp@yahoo.com to sign-up as a Merit Badge Counselor or to work on Trailhead staff; email your desires to advancecamp@yahoo.com, *your camp fee will be waived and a lunch is provided.*

AdvanceCamp this is our 11th Anniversary as we conclude the celebrating 100 years of Boy Scouts in the USA. We provide scouts with the opportunity to complete advancement begun at another scout event, or to start and complete advancement with the completion of all requirements during the camp, or to begin work on and make a contact with a counselor to complete a merit badge at a later time. It's the desire of AC staff that scouts have fun while earning advancement.

Each Unit is responsible for its own meals on Friday night and Saturday breakfast, and don't forget to bring lots of drinking water for your scouts, as there are limited water faucets in the fairgrounds. AC will provide a campfire Friday evening and lunch on Saturday.

ALL camp fees must be paid prior to entrance to camp - the AC registration fees cover overall expenses of the camp. Advance registration assists camp directors in arranging for MB counselors, planning for events, setting up large enough camp sites for your unit and purchasing accurate camp supplies. Please make sure to send in your registration forms early and help make the camp experience more enjoyable for all by enabling us to be prepared! **Merit Badge classes will be assigned first come first registered.** **NO vehicles will be allowed into the fairgrounds. All equipment will be walked in over the bridge at registration.**

Friday Night

5:00 - 8:00 pm	Troops and staff check-in
8:15 - 8:45 pm	Inter unit activities
9:00 pm	Campfire
10:30 pm	Campfire Ends
11:00 pm	Lights Out for Scouts
11:00pm	Cracker Barrel for Adults Leaders

Saturday

7:00 - 8:00	Wake Up, Breakfast & clean-up
7:00 - 8:00	Saturday only Unit check-in
7:00 - 7:30	MB Counselor & Trailhead staff meetings
8:00 - 8:30	Flags
8:30 - 11:30	Advancement sessions
11:30 -12:30	LUNCH - everyone
12:30 - 3:30	Advancement sessions

All merit badges will be completed using worksheets available at www.advancecamp.com, so print out the worksheets for each merit badge you plan to work on and bring them along with you to camp. A few merit badges may have additional fees, i.e. leatherwork or basketry kits, which must be prepaid at registration area. The reason for this is to cover actual costs these badges supplies.

Having a scout live the scouting slogan of being prepared is more important in advancement than anything else. Scouts and the unit leaders need to work together to make sure prerequisites' are done before they arrive at AdvanceCamp. If a scout does not come prepared, just showing up will NOT assure them any badge.

Registered Scouters will handle trailhead advancement along with Eagle scouts and Junior Assistant scoutmasters. Each scoutmaster must agree to this arrange-

ment for his troop and its scout's advancement.

Scouts needing swimming tests for Second or First class must be accompanied by an adult troop scouter to the pool for check-in & return. Scouts going for the Swimming MB or Lifesaving MB must come prepared to complete all phases of water requirements during Saturday clinic. No scout should come planning on using the swimming pool without his swim suit.

All units will be expected to help with the camp breakdown and loading of trucks. Each unit leader will be given specific unit tasks to complete before leaving the campgrounds. If you have not been given a specific task you can check at Registration after lunch for tasks needing completion.

The most important thing scout leaders and parents can do to help scouts make AdvanceCamp most successful is to make sure they have the merit badge pamphlets, completed prerequisites and have any worksheets completed from another event with them at the camp. **BLUE CARDS ARE THE UNITS RESPONSIBILITY FOR EACH SCOUT FOR EACH CLASS.**

No vehicles will be allowed into the fairgrounds/ all equipment must be carried across the bridge at registration area. This is due to those not moving their vehicles in the past. Sorry.

AdvanceCamp

September 24 - 25, 2010

Contra Costa County Fairgrounds - Antioch, California

Come join our 11th annual AdvanceCamp

Early Registration \$20 Postmarked by 9/1

Regular Registration \$30 Postmarked by 9/15

On Site Registration \$40

Plan to attend this FUN-FILLED advancement opportunity



50+ Merit Badges and most trailhead rank advancement will be offered at camp

For more information see www.advancecamp.com, or contact Amanda Casillas for a registration packet at (925) 291-6320 or email advancecampregistration@yahoo.com

Or to volunteer as a MB counselor, for Trailhead staff
Email advancecamp@yahoo.com

This year the merit badge list will include the 4 once in a lifetime special merit badges, Carpentry, Path finding, Signaling and Tracking which must be completed in full before 12/31/10. Please have scouts complete the worksheets and prerequisites in order to assure them a more successful event

Unit Roster – Merit Badge & Trailhead Sign-ups

Unit # _____ ADULT CONTACT _____ PHONE _____
 COUNCIL _____ DISTRICT _____ EMAIL _____

*Please Mark (P) for Partial or (N) for New on all Merit Badge Choices. List 2-3 choices for each scout.
 We will assign the classes on a first come first serve basis, starting with their first options.

Please copy and print additional pages if needed

Name	Scout	Adult	MBC	Choices List 1st, 2nd and 3rd choices. Mark P for partials
1.				
2.				
3.				
4.				
5.				
6.				
7.				
8.				
9.				
10.				
11.				
12.				
13.				
14.				
15.				
16.				
17.				
18.				
19.				
20.				