

AdvanceCamp

September 23 - 24, 2011

Contra Costa County Fairgrounds - Antioch, California

Come join our 12th annual AdvanceCamp

Early Registration \$20 Postmarked by 9/1
Regular Registration \$30 Postmarked by 9/15

NO REFUNDS AFTER 9/15

On Site Registration \$40

Plan to attend this FUN-FILLED advancement opportunity!



50+ Merit Badges and most trailhead rank advancement will be offered at camp PLUS Adult training



For more information see www.advancecamp.com, or email advancecamp@yahoo.com or call 925-291-6320

To volunteer as a MB counselor, for Trailhead staff or event staff please email advancecamp@yahoo.com or call 925-291-6320

New Badges for 2011 include Geocaching, Inventing,



Robotics and Scouting Heritage



AdvanceCamp this is our 12th Anniversary as we provide scouts with the opportunity to complete advancement begun at another scout event, or to start and complete advancement with the completion of all requirements during the camp, or to begin work on and make a contact with a counselor to complete a merit badge at a later time. It's the desire of AC staff that scouts have fun while earning advancement.

While the Scouts are working on merit badges, adults without other event responsibilities can attend Position Specific Training for Scoutmasters and Assistant Scoutmasters at no additional cost! By the end of 2011, the top leader in each unit must be trained. By the end of 2012, all assistant leaders must also be trained. This means that all Scoutmasters and Assistant Scoutmasters must complete both Position Specific Training and Introduction to Outdoor Leader Skills. Units cannot recharter without meeting these requirements so taking advantage of this opportunity would be a great use of time.

Each unit is responsible for its own meals on Friday night and Saturday breakfast, and don't forget to bring lots of drinking water for your scouts, as there are limited water faucets in the fairgrounds. AC will provide a traditional campfire Friday evening and lunch on Saturday.

ALL camp fees must be paid prior to entrance to camp - the AC registration fees cover overall expenses of the camp. Advance registration assists camp directors in arranging for MB counselors, planning for events, setting up large enough camp sites for your unit and purchasing accurate camp supplies. Please make sure to send in your registration forms early and help make the camp experience more enjoyable for all by enabling us to be prepared! Merit Badge classes will be assigned first come first registered. NO vehicles will be allowed into the fairgrounds. All equipment will be walked in over the bridge at registration. **NO Refunds will be made after 9/15.**

Friday Night

- 5:00 – 8:00 pm Troops and staff check-in
- 8:15 – 8:45 pm Inter unit activities
- 9:00 pm Campfire
- 10:30 pm Campfire Ends
- 11:00 pm Lights Out for Scouts
- 11:00pm Cracker Barrel for Adults Leaders

Saturday

- 7:00 – 8:00 Wake Up, Breakfast & clean-up
- 7:00 – 8:00 Saturday only Unit check-in
- 7:00 – 7:30 MB Counselor & Trailhead staff meetings
- 8:00 – 8:30 Flags
- 8:30 – 11:30 Advancement sessions
- **11:30 –12:30 LUNCH – everyone**
- 12:30 – 3:30 Advancement sessions
- 3:30 – 4:00 Camp breakdown and clean up

All merit badges will be completed using worksheets available at www.advancecamp.com, so print out the worksheets for each merit badge you plan to work on and bring them along with you to camp. A few merit badges may have additional fees, i.e. leatherwork or basketry kits, which must be prepaid with registration. The reason for this is to cover actual costs of these badges supplies.

Having a scout live the scouting slogan of being prepared is more important in advancement than anything else. Scouts and the unit leaders need to work together to make sure prerequisites' are done before they arrive at AdvanceCamp. If a scout does not come prepared, just showing up will NOT assure them any badge.

Registered Scouters will handle trailhead advancement along with Eagle scouts and Junior Assistant scoutmasters. Each scoutmaster must agree to this arrangement for

his troop and its scout's advancement.

Scouts needing swimming tests for Second or First class must be accompanied by an adult troop scouter to the pool for check-in & return. Scouts going for the Swimming MB or Lifesaving MB must come prepared to complete all phases of water requirements during Saturday clinic. No scout should come planning on using the swimming pool without his swim suit.

All units will be expected to help with the camp breakdown and loading of camp trucks. Each unit leader will be given specific unit tasks to complete before leaving the campgrounds. If you have not been given a specific task you can check at Registration after lunch for tasks needing completion.

The most important thing scout leaders and parents can do to help scouts make AdvanceCamp most successful is to make sure they have the merit badge pamphlets, completed prerequisites and have any worksheets completed from another event with them at the camp. **BLUE CARDS ARE THE UNITS RESPONSIBILITY FOR EACH SCOUT FOR EACH CLASS.**

2011 Merit Badges available at AdvanceCamp

Prerequisites are available online at www.advancecamp.com. If a scout brings his prerequisites completed he stands a better chance of completing badges. It goes with scouting being prepared to ask scouts to come prepared to work with the volunteers who will be at camp for your scouts. Badges may be added or cancelled based on staffing, please check website for latest details and prerequisites.

American Heritage	Electricity	Orienteering
Art \$10 extra cost	Emergency Preparedness	Personal Fitness
Astronomy	Environmental Science	Personal Management
Auto Maintenance	Family Life	Photography
Aviation	Fingerprinting	Public Health
Basketry \$10 extra cost	Fire Safety	Public Speaking
Camping	First Aid	Pulp and Paper \$10.00 extra cost
Chemistry	Geocaching	Railroading
Cit in Community	Indian Lore	Reptile & Amph Studies
Cit in Nation	Inventing	Robotics \$25 extra cost
Cit in World	Law	Safety
Communications	Leatherworks \$10.00 extra cost	Scouting Heritage
Computers	Lifesaving (All day Class) 13yrs & over \$10.00 extra cost	Sculpture \$10.00 extra cost
Crime Prevention	Mammal Studies	Swimming \$10.00 extra cost
Dentistry	Music \$10.00 extra cost	Weather
Disability Awareness	Nature	Wilderness Survival
Drafting	Nuclear Science - 13yrs & over	Woodcarving 13yrs & over \$10.00 extra cost

... The following Trailhead advancement is available

Tenderfoot	1, 4a, 4b, 4c, 5, 6, 7, 8, 9, 11, 12a, 12b
Second Class	1a, 1b, 2, 3c, 3d, 3e, 3f, 4, 5, 6, 7a, 7b, 7c, 8a, 8b, 8c, 9b,
First Class	1, 2, 5, 6, 7a, 7b, 8a, 8b, 8c, 8d, 9a, 9b, 9c, 11

A few notes~

- All scouts **must** dress in Class A or B uniforms to participate in classes. This is so we can be sure those at camp belonging at camp and are scouts who desire advancement.
- Scouts working on water related advancement need to bring a change of clothes to change into after their water advancement work.
- Trailhead scouts will need their scout handbook to work on skills and **each troop is to provide scouts with blue cards for merit badge advancement**; scouts also should bring their merit badge books to camp.
- Able to help out at camp? Return this form with your registration or email it to advancecamp@yahoo.com to sign-up as a Merit Badge Counselor or to work on Trailhead staff; email your desires to advancecamp@yahoo.com, your camp fee will be waived and a lunch is provided.

Those scouts taking the Robotics merit badge will have a more expensive added fee of \$25 per scout. This fee is NOT REFUNDABLE should the scout not attend.

There is an added fee of \$10.00 per scout per badge on Art, Basketry, Composite Material, Leatherwork, Lifesaving, Music, Sculpture, Swimming, and Woodcarving where the scout needs to help defray the costs. Woodcarving and Nuclear Science require scouts to be 13 or 1st class scouts in order to take these badges at AdvanceCamp. Please remind them to read the book. Lifesaving is planned as a whole day class, therefore only this badge should be listed as scout's choice if desired. Trailhead scouts needing a 5 mile hike should list that as first class choice, trailhead as second choice.

**AdvanceCamp
September 23-24, 2011
Unit Registration**

Mail your unit registration & class requests signup forms with a check made payable to **AdvanceCamp** to:
AdvanceCamp | 640 Bailey Road #142 | Bay Point, CA 94565

Unit # _____ ADULT CONTACT _____ PHONE _____
CONTACT ADDRESS _____ ZIP CODE _____
COUNCIL _____ DISTRICT _____ EMAIL _____

\$20 per attendee if payment & forms are postmarked before September 1
This fee includes one new color patch for each registered person.

Or

\$30 per attendee if payment & forms are postmarked September 1-15
this fee includes one new color patch for each registered person.

Or

\$40 per attendee if payment is made after 9/15 or at the event
This fee includes one new color patch for each registered person.
(Camp fee only includes Saturday Lunch – No other meals provided)

Costs include those for adults attending as well as youth. The costs of the event are spread out across all attendees.

Unit Camping Overnight Friday Night	
_____ Yes	_____ No

Don't forget you can now pay online using PayPal at AdvanceCamp.com

NO REFUNDS WILL BE ALLOWED AFTER 9/15

	On time Registration \$20.00	Late Registration \$30.00	Premium Registration \$40.00	Extra Patches \$3	Extra Tee Shirts \$10	Add On Merit Badges \$10	Add ON Robotics Merit Badge \$25	Totals
# of Scouts								
# of Adults								
# of MBC								

TeeShirt Sizes	Small	Medium	Large	XX	XXX	XXXX	Total #

ALL Registered Scouts, Adults and MBC will be given a NEW color patch

Only Staff receives a no charge Tee Shirt

How did you learn about AdvanceCamp? ___ Online ___ Council ___ Roundtable ___ another Unit

Return the roster & merit badge registration forms with your unit registration form and fees. Or, if registering late please email the forms to advancecamp@yahoo.com before arriving at camp. Completing this roster allows us to pre-assign as many scouts as possible for their first choice. Those registering first will get first assignments to sessions. Classes will be assigned like in High School. We will close classes when filled to 12 scouts and another will be opened. Those registering late will get what is left as staffing an event of this size requires help from the attendees by preregistering for classes. Counselors will be working from a class list to assure those preregistered are in the correct class at the correct time and location. Classes will be assigned as morning or afternoon sessions. Each scout should select 2-3 merit badges and have a backup in mind. Those scouts taking the Robotics merit badge will have a more expensive added fee of \$25 per scout. This fee is NOT REFUNDABLE should the scout not attend. There is an added fee of \$10.00 per scout per badge on Art, Basketry, Composite Material, Leatherwork, Lifesaving, Music, Sculpture, Swimming, and Woodcarving where the scout needs to help defray the costs. Woodcarving and Nuclear Science require scouts to be 13 or 1st class scouts in order to take these badges at AdvanceCamp. Please remind them to read the book. Lifesaving is planned as a whole day class, therefore only this badge should be listed as scout's choices if desired. Trailhead scouts needing hike should list that as first class choice, trailhead as second choice.

2011 Unit Roster – Merit Badge & Trailhead Sign-ups

Unit # _____ ADULT CONTACT _____ PHONE _____
 COUNCIL _____ DISTRICT _____ EMAIL _____

*Please Mark (P) for Partial or (N) for New on all Merit Badge Choices. List 2-3 choices for each scout. We will assign the classes on a first come first serve basis, starting with their first options. **For younger Scouts going on the 5 Mile Hike, please put the 5 mile hike as class 1 so we can list them for early departure from camp. (5 Mile Hike Class) Those taking hike will only be able to come back to trailhead for the afternoon as we are never sure of the return time. A sack lunch will be provided this year on their bus ride out so everyone will be able to eat lunch.**

For adults attending who want to participate in the council provided training at no additional cost please list them and their class choice as "Adult Training" so we can provide names to council training chair.

Name	Scout	Adult	MBC	Choices List 1 st , 2 nd and 3 rd choices. Mark P for partials
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30.				

Please copy and print additional pages if needed

NO REFUNDS WILL BE MADE AFTER 9/15

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AdvanceCamp

Campfire Skits Wanted



Scoutmasters & Senior Patrol Leaders

Be prepared to turn in your skit names and ideas to Registration as you enter or the Campfire MC on Friday night.

Skit Guidelines

- Keep it Clean Language
- Idea Originality
- Limit your time to 3 minutes
- Scout & Family appropriate topic



JUST A REMINDER

WE HAVE MOTHERS AND GRANDMOTHERS
HERE WATCHING,
SO HONOR THEM AND YOU BY KEEPING IT CLEAN...

Troop # _____ From (city) _____

Name of skit or song _____

Comments: _____

If you have this completed when you arrive please turn in to registration.